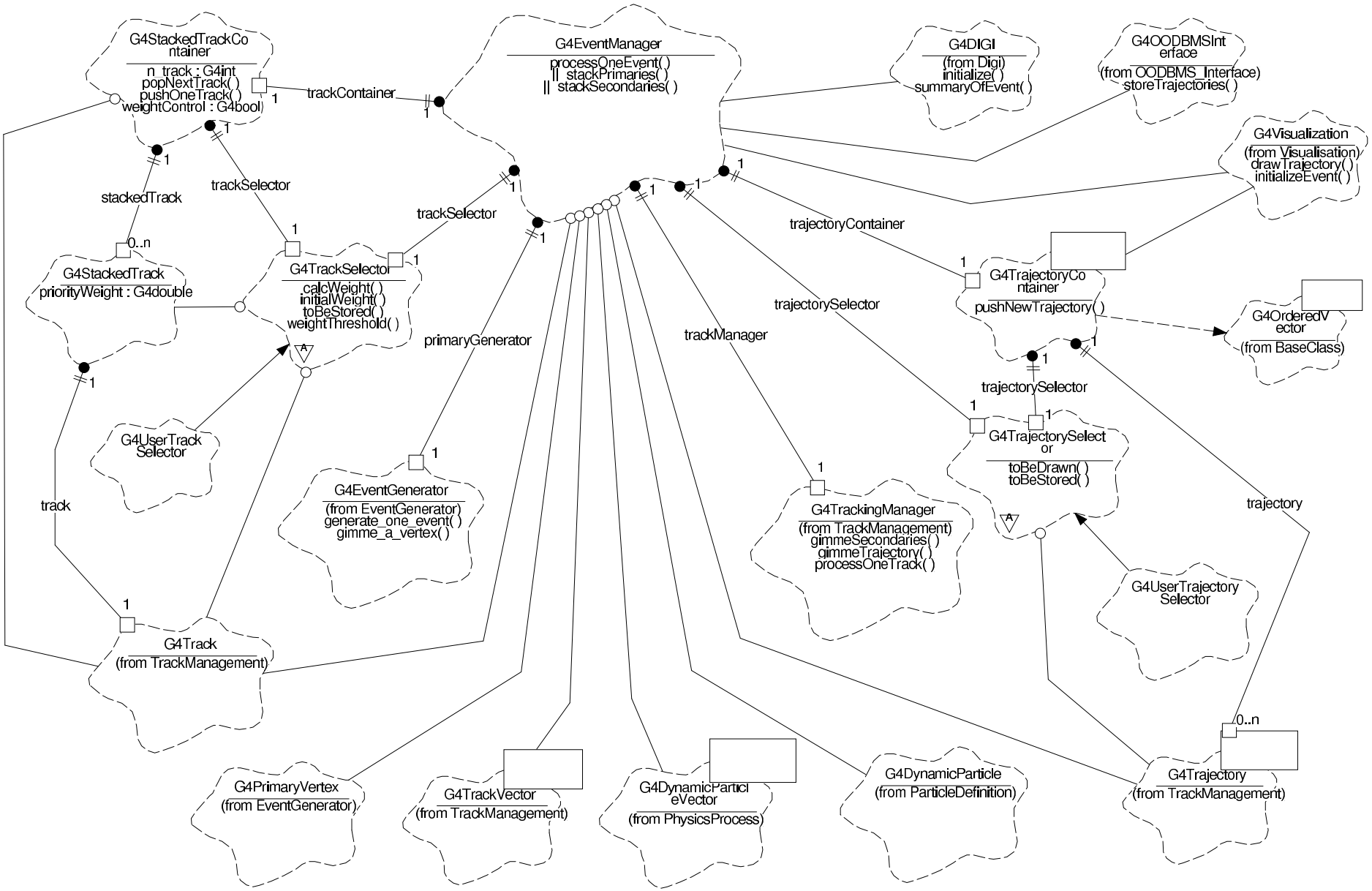
G4StackedTrackContainer
n_track : G4int
popNextTrack( )
pushOneTrack( )
weightControl : G4bool
trackContainer
G4EventManager
processOneEvent( )
|| stackPrimaries( )
|| stackSecondaries( )
G4DIGI
(from Digi)
initialize( )
summaryOfEvent( )
G4OODBMSInterface
(from OODBMS_Interface)
storeTrajectories( )
G4Visualization
(from Visualisation)
drawTrajectory( )
initializeEvent( )
stackedTrack
trackSelector
trackSelector
trajectoryContainer
G4StackedTrack
priorityWeight : G4double
G4TrackSelector
calcWeight( )
initialWeight( )
toBeStored( )
weightThreshold( )
primaryGenerator
trackManager
trajectorySelector
G4TrajectoryContainer
pushNewTrajectory( )
G4OrderedVector
(from BaseClass)
trajectorySelector
G4UserTrackSelector
G4TrajectorySelector
toBeDrawn( )
toBeStored( )
G4EventGenerator
(from EventGenerator)
generate_one_event( )
gimme_a_vertex( )
G4TrackingManager
(from TrackManagement)
gimmeSecondaries( )
gimmeTrajectory( )
processOneTrack( )
trajectory
track
G4UserTrajectorySelector
G4Track
(from TrackManagement)
G4PrimaryVertex
(from EventGenerator)
G4TrackVector
(from TrackManagement)
G4DynamicParticleVector
(from PhysicsProcess)
G4DynamicParticle
(from ParticleDefinition)
G4Trajectory
(from TrackManagement)